



FAQ for Baker's Summer Camp

More questions? Email summer@bakerdemschool.org

Technology

- **Tech Requirements**

- All summer programs require access to a laptop or desktop computer, internet connectivity, and the most recent Google Chrome update. To ensure the best experience, we have instituted the Chromebook Loan Program.
- Chromebook Loan Program
 - In order to ensure the best experience, all teachers and campers will be working on the same device. Baker will loan a Chromebook to each student (pick-up instructions will be emailed after registration). If a camper is not a Baker student, we will require a refundable deposit of \$300.
 - Note: If you are a current Baker family, please still return your child's current Chromebook on the Tech Drop Off Days (June 11-12) and you will be re-issued a new Chromebook before camp.
- The following programs have additional technology requirements to be purchased directly by camper:
 - **Principles of Electronics** - [Elenco Snap Circuits Jr. SC-10](#)
 - **Virtual Reality Design** - [View-Master Deluxe VR Viewer](#)
 - **Physical Computing with Microbit** - [SparkFun Inventor's Kit for micro:bit](#)

- **Internet Safety & Security**

- All campers are required to abide by our [Responsible Use Policy](#), which must be signed by camp families prior to receiving a Chromebook.

- **Tech Support**

- *What do I do if I am having issues using Google Classrooms or other technology from home?*
- Check out our [Google Classroom help sheet](#) or [email our Tech team](#) for help.

Registration

- **Deadlines**

- Registration opens on May 21
- Registration closes on June 5. We will offer rolling admissions as needed.

- **Class sizes**

- Classes for rising Pre-K through 3rd grade campers are limited to 10 participants
- Classes for rising 4th-8th grade campers are limited to 12 participants

- Registration is first come, first served. Waitlists will be created for classes that reach capacity.
- **Payment Plans**
 - Fee-based programs require a downpayment of 25% at time of registration
 - Payment plans are available through the Active registration platform
- **Cancellation Policy**
 - Fee-based programs must be cancelled by June 22 for full refund
 - Fee-based programs cancelled after June 22 will incur a 25% cancellation fee

Camp Days / Instruction

Note: These schedules are meant to serve as examples. Course instructors will give schedules per session through Google Classroom at the start of camp.

- **Grades 5-8**
 - 9:30 - 10:30: Synchronous, whole-group instruction using Zoom. Instructors will introduce campers to the theme of the day and give them the tools they need to start their offline projects.
 - 10:30 - 11:30: Campers begin work on their offline projects, with quick access to instructors through Zoom should they need support!
 - 11:30 - 12:30: Movement break with Ms. Chase followed by lunch.
 - 12:30 - 1:30: During their second synchronous Zoom session of the day, campers update their peers and instructors on their progress. They can troubleshoot, seek support, and share their great ideas with one another.
 - 1:30 - 2:30: With feedback from peers and instructors, campers continue their offline project development. Instructors are just a click away should campers have questions or want to discuss their ideas!
- **Grades 3-4**
 - 9:30 - 10:15: Synchronous, whole-group instruction using Zoom. Instructors will introduce campers to the theme of the day and give them the tools they need to start their offline projects.
 - 10:15 - 10:45: Campers begin work on their offline projects, with quick access to instructors through Zoom should they need support!
 - 10:45 - 11:15: Movement break with Ms. Chase!
 - 11:15 - 12:00: During their second synchronous Zoom session of the day, campers update their peers and instructors on their progress. They can troubleshoot, seek support, and share their great ideas with one another.
 - After Camp: With feedback from peers and instructors, campers continue their offline project development.